



2022 G4H Jam Tournament Rules & Scoring

- 1) Anyone participating in the tournament must have a waiver on file. No exceptions. Teams can be made up of 4 – 6 players. Games are 3 on 3.
- 2) Participants are required to bring and wear skates, helmets, gloves, and sticks. We will not have any on site for you. We highly recommend that all helmets have a cage. More equipment, especially knee and elbow pads, is recommended.
- 3) Goalie sticks are not permitted. No goaltending is allowed during games. You may not fall or lay on ice to block shots or passes. Goaltending is also not allowed. I.e. players may not stand directly in front of their own net to prevent goals and outside of the imaginary “crease”.
- 4) For timing purposes, all rinks will start at the same time based on the announcement and countdown of the event director.
- 5) Each “rink” will have Rink Monitor who will serve as scorekeeper and referee. Rink monitors can assess minor and major penalties. Minor penalties will result in puck possession for the other team. Any major penalties will result in ejection from the tournament. If this is argued, players risk a permanent tournament ban.
- 6) Pucks must remain on the ice throughout the tournament, especially when shooting. Any goals scored in the it will not count. Slap shots are also no allowed.
- 7) If a puck goes out of bounds (including onto another rink), the last team to touch the puck loses possession.
- 8) After a goal, the team who just scored must return to half ice and allow the other team to break out.

Scoring & Round Robin Play

- 1) We will be playing a points system with W-L-T. Wins are 2 points, Ties are 1 point and Losses are 0 points.
- 2) Tie Breaks are head-to-head, then, fewest goals against.
- 3) Round Robin games can end in a tie. Playoff games will be sudden death.