



2024 G4H Jam Tournament

Rules, Scoring & Divisions

Tournament Rules

- 1) Anyone participating in the tournament must have a waiver on file. No exceptions. Teams can be made up of 4 – 6 players. Games are 3 on 3. Games will be 22 minutes with two 11-minute halves. There will be a 1 min break between each half. Teams will switch which end they are shooting at half time.
- 2) Participants are required to bring and wear skates, helmets, gloves, and sticks. We will not have any on site for you. We highly recommend that all helmets have a cage. Knee and elbow pads are also recommended.
- 3) Games will be played in a round robin format within division. Total games are still guaranteed for each team. (3 round robin, 1 playoff). We reserve the right to change your division based on your teams experienced level should we deem your team too advanced or not advanced enough for the division you selected. We will notify you if your team's division is switched.
- 4) For timing purposes, all rinks will start at the same time. Each game will start and end based on the announcement and countdown of the announcer and/or sound of the buzzer.
- 5) Goalie sticks are not permitted. No goaltending is allowed during games. You may not fall or lay on ice to block shots or passes. Players may not stand directly in front of their own net to prevent goals and must remain outside of the crease. For 2024, we will be adding a crease semi-circle in front of each net, which you are unable to enter unless the puck is present.
- 6) Pucks must remain on the ice throughout the tournament, especially when shooting. Any goals scored in the air will not count. Slap shots are also not allowed.
- 7) If a puck goes out of bounds (including onto another rink), the last team to touch the puck loses possession.
- 8) New for 2024 – players cannot score from their defensive half of the ice. We will draw a line, if possible, down the middle of your rink. If no line can be seen or drawn (sometimes there is too much snow), the scorekeeper will deem if you have made it past the half line before shooting and if the goal is valid.
- 9) After a goal, the team who just scored must return to their defensive half of the ice and allow the other team to break out. See Rule #8 about the half line.
- 10) Each “rink” will have a Rink Monitor who will serve as scorekeeper and referee. Rink monitors will keep score and have the power to call “no goal” based on goaltending violations. They also can determine who starts with possession of the puck should the puck go out of bounds. Rink monitors can assess

minor and major penalties. Minor penalties (example: tripping) will result in puck possession for the other team. Any major penalties (fighting, foul language, etc.) will result in immediate ejection from the tournament and a possible permanent ban.

- 11) No one is allowed on the ice except for those playing, refereeing or volunteering. We also request that the benches remain clear of spectators unless special permission is granted to be on them as we need the bench areas for scorekeeping etc. Spectators will have plenty of space outside the glass and in the stands to watch and cheer.

Scoring & Round Robin Play

- 1) We will be playing a points system with W-L-T. Wins are 2 points, Ties are 1 point and Losses are 0 points. Teams with the most points (1st vs 2nd) will play in the Championship game in their division. Consolation games will also be determined by points (ex – 3rd v 4th, 5th v 6th).
- 2) Points will be posted on signage throughout the rink. Depending on the number of volunteers we have, we may also post scores online at www.girls4hockey.com/g4hjam.
- 3) Tie Breaks are head-to-head (team record when playing each other). If this does not break the tie, then the team with the fewest goals *against* advances.
- 4) Round Robin games can end in a tie. Playoff games will be sudden death after a 1-minute break, switching ends.

Tournament Divisions

Please read and select the appropriate division for your team based on the description below. We reserve the right to change your selected division (with notice) should we determine that another division would be a better fit based on your team's listed experience level. Divisions are newly defined as of 2024.

Advanced Adult Division: Participants in this division are 18+ and are experienced hockey players. The majority of participants on these teams have collegiate or high school playing experience. Some players may have started as adults, but have many years of experience and play regularly. Depending on the number of registrations, G4H may subdivide this division based on the general experience level of teams to ensure a fun and competitive experience.

NEW – Adult Novice Competitive Division: Participants in this division are 18+. The majority of participants are newer to hockey, starting as adults, but who play or practice with some regularity. Most players have 2-5 years of hockey/skating experience. Players in this division may not exceed 5 years of playing experience. Those with 5+ years of experience must move to Advanced Adult Division. Novice players looking for a more competitive experience (your team cares about the score), should select this division.

NEW – Adult Recreational Division: Participants in this division are 18+. The majority of participants are newer to hockey and have not played or practiced with regularity. Most of players have 0 – 3 years of hockey experience and either do not play or practice organized hockey or are still new to the game. Players may have limited skating experience or can skate, but lack stick skills. Participants in this division cannot exceed 3 years of somewhat consistent playing experience.

14U/High School Division: This division is open to players ages 13 – 19. The majority of players will have some high school or youth hockey experience, but participants may also play informally (pond hockey, etc.). 19-year olds may choose to play in this division or level up to adult divisions.